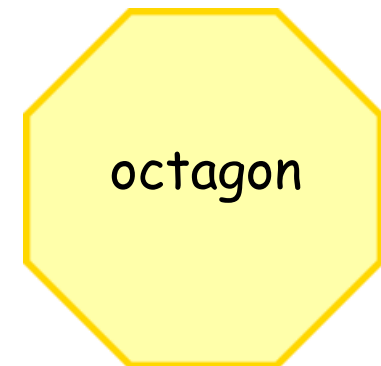
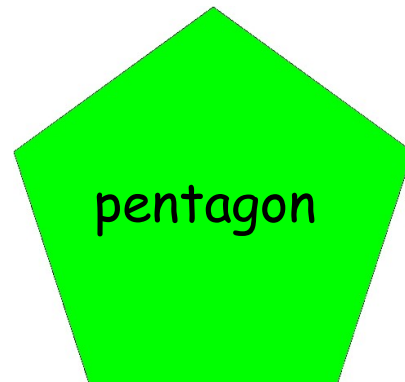
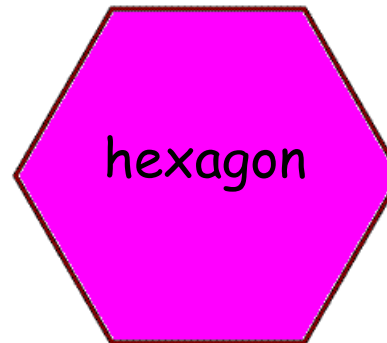
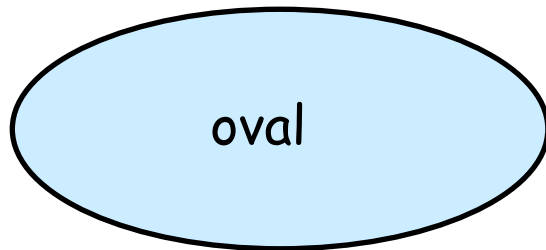
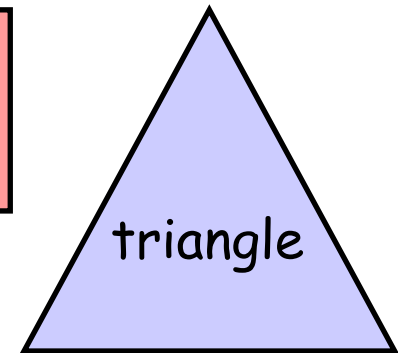
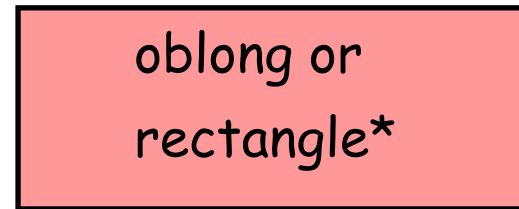
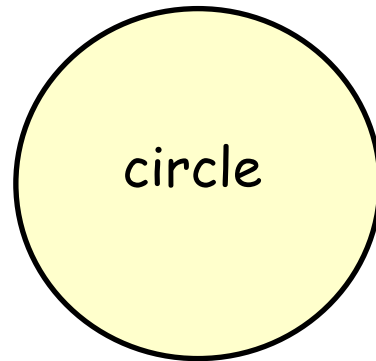
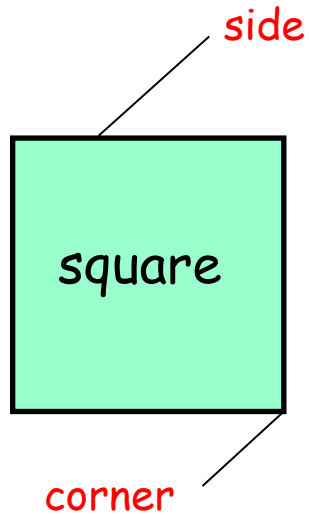




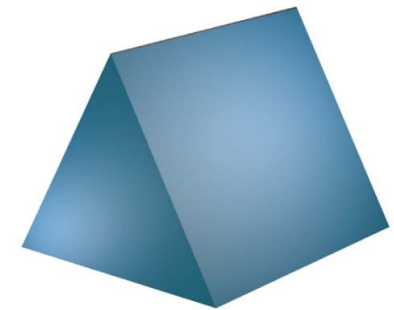
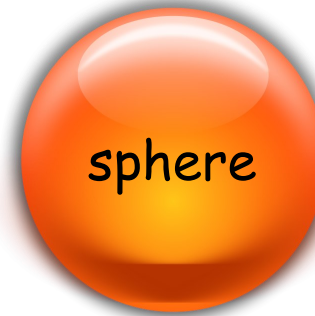
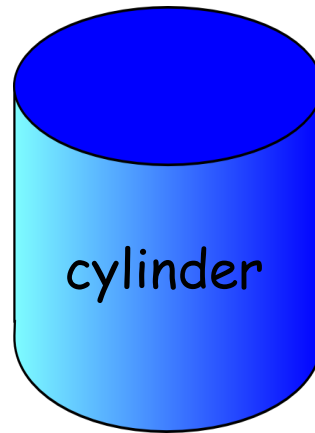
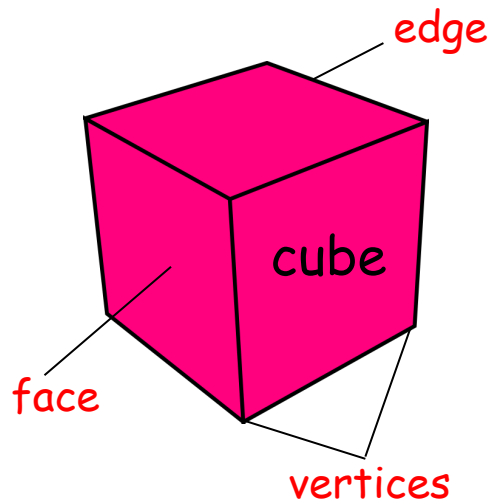
# 2D shape mat



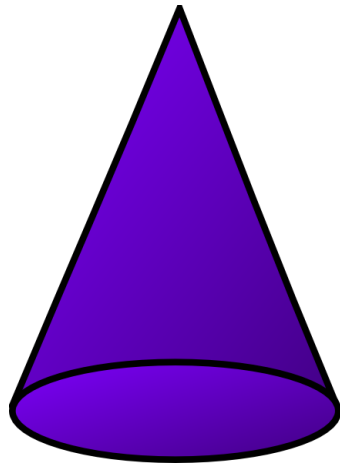
\*oblongs and squares are both types of rectangle



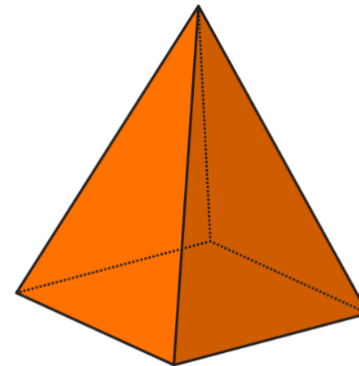
# 3D shape mat



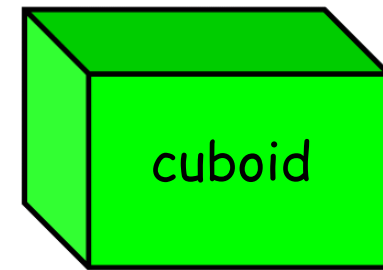
triangular prism



cone



Square based pyramid



cuboid